

PROJECT: 8609  
 DATE: 11 DEC 86  
 SESSION: 02  
 SOURCE: 021

START: 0815  
 SANCTUARY: —  
 TARGET: 0822  
 FINISH: 0900

COORDINATE: SG1A  
 [REDACTED]

## FRONTLOAD:

" TODAY WE will do something that you have NEVER KNOWINGLY done before... return to A site. In The ERU technique we have found that returning to A site in some cases, has An unusual effect... The viewer tends to clarify previous images AND toss out spurious or irrelevant images. We will be returning to The site of, And I will USE your words, The steel/glass building with An underground facility which may or may not be related to the building. You understand that neither may exist in the form you described i.e. The tall steel/glass structure may be a one level brick building and the underground facility may be above ground but inside A building. When you move to The target consider it just another Disneyland And approach it from a distance And move in closer as you describe. Move first to The building And then to The underground facility. Listen carefully for my instructions i.e. Re-focus, Find something of interest to me "

## NOTES:

- ① No inclemencies stated or known
- ② Somewhat grumpy
- ③ Rainy, miserable day

DRAFT: \_\_\_\_\_

TYPING: \_\_\_\_\_

PROOF: \_\_\_\_\_

CORRECT: \_\_\_\_\_

OPS: \_\_\_\_\_

SG1A



- ★ Door clanging shot, wheel, like a vault door.  
Pinging sound,

→ Describe your location

- ★ I FEEL like I'm in a submarine

→ Describe submarine

- ★ Low ceiling, man in tight clothing, earphones on,  
narrow doorways, step up and over. sleeping  
quarters, bunks, pipes, fixtures, hissing sound,  
Ectos

→ Ectos, Describe

- ★ sounds reverberating, steel platform, steps going  
down, hand rail, container, its got dark liquid

→ Smell This liquid,

- ★ Acidic, steamy, smoke coming up -

→ Describe the container

- ★ circle, elevated, open, sign or warning on the container

→ Continue

- ★ TALL Space, exposed pipes, color yellow,

→ TALL Space Rows data

- ★ VERY Tall, wall, several levels open through, walkways,  
metal grids, steep metal stairs, no windows,

→ 1ST Level Describe activity

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- ★ It's a room, closed, large thick window - like observation room
- Look through the window
- ★ Nothing clear
- continue - move on level 1
- ★ Trouble moving
- Next level
- ★ Brightly lit, circular
- circular
- ★ Circular room, glass panels upper levels, consoles, people monitoring consoles, white predominant
- move to the consoles describe the purpose of the console
- ★ Polygraph or seismograph - squiggly lines, needle scrolling across -
- Next console
- ★ Toggle switches, dials, meters, calibrating, tuning, balancing
- Next console
- ★ Printer,
- Printer
- ★ Box like, paper scrolling out, Plexiglass cover

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→ NEXT Console

★ Computer

→ Computer Raw data

★ Small desk top console, keyboard, green letters on screen -

→ NEXT Console

★ Water cooler, bottle water

→ Continue to describe this room

★ Nothing more

→ NEXT Level

★ People in protective type clothing, white, clear visors, thick gloves, round dome, light colored, closed white metal closed tank

→ Describe this tank

★ Inflated, cold, pipes are/ducts, something attached to it -

→ Describe this something

★ Round, long, pumping motion, like a piston - people shoes are like baggies tied at ankles. Very low temperature, very volatile, very unstable

→ Move to one of the workers - make contact with this worker. Have this worker show you a photograph of this item in use

★ I think I just got myself to a nuclear power plant

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- Describe the photograph
- ★ Barren land, smokestack, isolated location - Nuclear power plant
- Move back to the worker - continue to describe the room,
- ★ Film, condensation, glass tube, numbers, filled with red liquid, temperature gauge, pressure gauge - clipboard, Recording readings -
- Other activity -
- ★ Men pushing a dolly - small silver canister # type container, same type clothing -
- Describe the canister
- ★ About two feet tall, one foot in diameter, very heavy - Heavy liquid inside -
- Describe this liquid -
- ★ Like liquid mercury - very fluid - slowly viscous - metallic taste
- Move to the person in charge the person who knows - make contact with the person - Describe the purpose of this facility
- ★ I'm not getting anything
- This person will give you words - just give me more words
- ★ Energy, just energy

a submarine-like atmosphere (low ceiling, curved doorway that you had to step up and over, overhead pipes and "new-type" fixtures with dark beds.

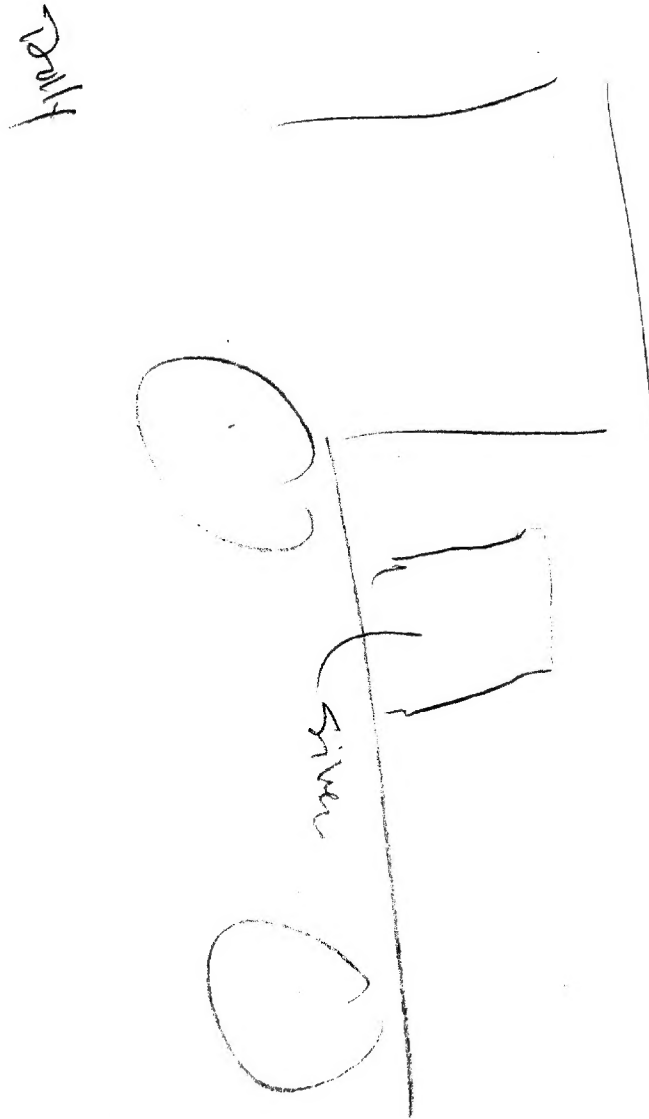
a tall 13-story room with metal platforms and narrow stairs. A narrow walkway on the second level (like an observation platform). There were a lot of pipes - both vertical and horizontal. Some of them reached from the lower to the upper level. Atmosphere was hot and humid.

Next was a small indirect room, darkened, with a thick plate glass window looking down on a circular room.

The circular room had walls of about 20 ft. The upper level of which were windows. Black on the other side of windows. The room was very brightly lit. Several consoles on the side of the room.

1. a piece of equipment like a polygonal (scrolling paper with thin pens making squiggly lines.
2. equipment with dials, gauges and toggle switches. Also small light green/red
3. a teletype-like machine. Paper rolling out
4. a small desk top monitor & keyboard

Lower level. A large round white metal tank. Cold to the touch. Dry condensation on the side. Piston-type gadget keeping the tank pressurized. Glass tank gauge on side. People in area dressed in hooded, padded & boiler protective clothing. As small, dark, hairy, monkey-like body. Wash the various liquid inside.



15 14 13 12 11 10 9 8 7 6 5 4 3 2 1

7 of 10 pages

all to hands  
with



